

Hammer-ons

earning hammer-ons is a vital approach to master if you want to play lead guitar solos. It's a common technique that pretty much everyone who's ever played a guitar solo has used at some point. The idea behind hammer-ons is that you pick one note and then use a fret-hand finger (the finger you use depends on the distance between the frets you are playing) to hammer down on to the note that follows, instead of picking the string again. The force of your finger impacting on the string creates the second note.

You need to develop strength and dexterity in your fret hand fingers to

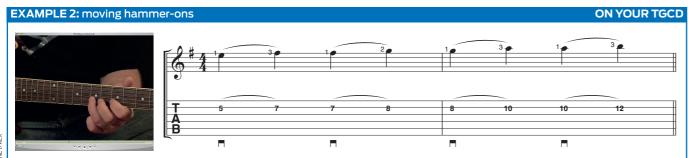
play effective hammer-ons. Examples 1 to 4 below will help train you up so that your hammer-ons are powerful and accurate. Remember that you only pick the first note of each pair. This means the first note will be dying out by the time you play the hammeron. A good hard thwack on the string helps your hammer-ons ring out. Make sure that you hold your finger down firmly to help the hammered note ring out. If you play timidly or lift off a little bit then your hammer-ons will die out. Make sure you place your hammering finger just behind the fretwire too. The further back you place your finger, the more likely you are to fluff the hammer-on.

FTER THIS LESSON YOU'LL KNOW HOW TO.

- Play a simple hammer-on
- Play hammer-ons using any finger

ON YOUR TGCD

This example is a hammer-on from the 3rd to the 5th fret on the second string. Play the 3rd fret D note with your first finger and use your pick to pluck the string. As the 3rd fret D note rings out, 'hammer' down on the 5th fret E note with your third finger.



Play the hammer-ons just as you did in Example 1 – by picking the first of each pair of notes, then hammering on to the next note. Notice that the second hammer-on here is only a one-fret gap not two, so hammer on from your first to your second finger

